

	Neutrino	XD	XP	XA	XM	DSPX	DLP	DCP	
Variations	3200	4080 8080	2040 3060 4080 8080	2040	2040	8080	4080	3060	
<b>DSP Algorithms</b>									
Max Delay per I/O (ms)*	Programmable	650	650	90	90	450	450	450	
# of PEQs per Channel	Programmable	8	8	8	8	6	6	6	
FIR Linear Phase Crossover		v							
Phase Correction	Programmable	v	v	v	v				
31 Band Graphic EQ	Programmable	v	v						
Input Mixing Capability	Programmable	Level	Level	Level	Level	Level	Level	Level	
Input Compressor	Programmable	v	v						
Output Limiter	Programmable	v	v	v	v	v	v	v	
I/O Crossover	Programmable	I/O	I/O	Output	Output	Output	Output	Output	
<b>Hardware</b>									
Sampling Rate (kHz)	48	96	96	96	96	96	96	96	
Propagation Delay (ms)	1.5	1.5	1.5	1.5	1.5	1.5	1.8	2.1	
RS232 (Female DB-9)	Built-in	Built-in	Built-in	Built-in	Supplied	Built-in	Built-in	Built-in	
USB (Type B)	Built-in	Built-in	Built-in	Built-in	Supplied				
Ethernet (CAT-5)	Built-in	Built-in	Built-in		Option				
Digital Audio I/O (Female DB-25)	Option	Built-in							
Audio Connectors	Euro	XLR/Euro	XLR/Euro	XLR	XLR+Euro	Euro	XLR	XLR	
LCD Display	2-Line	4-Line	2-Line	2-Line		4-Line	4-Line	2-Line	
Power Supply (Standard IEC)	Switching	Switching	Switching	Switching		Linear	Linear	Linear	
Power Supply Voltage	90-240 VAC	90-265 VAC	90-265 VAC	90-265 VAC	+/- 12VDC	115/230 VAC	115/230 VAC	115/230 VAC	
Wall Panel Control Capable	v	v	v		v				
Digital Audio Network	v								
PC GUI	NeuConsole	XConsole	XConsole	XConsole	XConsole	XLink	XLink	XLink	
<b>Common</b>									
DSP Processor	40 Bit Floating Point								
Input Impedance (Ohms)	10k								
Output Impedance (Ohms)	25								
Maximum Level (dBu)	20								
Frequency Response (dB)	+/- 0,1 (20 to 20kHz @ 48 kHz, 20 to 30 kHz @ 96 kHz)								
Dynamic Range (dB)	115 Typical (Unweighted)								
CMRR (dB)	> 100 (50 to 10 kHz)								
Crosstalk (dB)	< - 100								
Distortion (%)	0,002% (1kHz @ +4dBu)								
Dimension	19"x3,5"x9" 483 x 88 x 229mm	19"x1,75"x9" (483 x 44 x 229 mm)					19"x3,5"x8" (483 x 88 x 203 mm)		
Weight	10 Lbs 4.5 kg								